[14:20:15.690] [Info] Root: Preparing Root...

[14:20:15.690] [Info] Root: Done preparing Root.

[14:20:15.690] [Info] Client Version 1.4.4 (windows x86\_64) Source ID: 8cbe6faf22282659828a194e06a08999f213769e Protocol: 747

[14:20:15.690] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:20:16.270] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:20:16.270] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:20:16.270] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:20:16.270] [Info] Loading assets from: '..\assets\packed.pak'

[14:20:17.030] [Info] Loading assets from: '..\assets\user'

[14:20:17.854] [Info] Assets digest is 531f0b8469832a566d23a0b9870ed717c63291164883670d0ee17086a100d3cd

[14:20:17.854] [Info] Root: Loaded Assets in 2.16416 seconds

[14:20:17.856] [Info] Application: Initializing SDL Video

[14:20:17.861] [Info] Application: Initializing SDL Joystick

[14:20:17.914] [Info] Application: Initializing SDL Sound

[14:20:17.990] [Info] Initialized Steam platform services

[14:20:17.995] [Info] Initialized Discord platform services

[14:20:18.125] [Info] Application: Creating SDL Window

[14:20:18.512] [Info] Application: Enabling VSync with late swap tearing

[14:20:18.564] [Info] Application: Opened default audio device with 44.1khz / 16 bit stereo audio, 2048 sample size buffer

[14:20:18.576] [Info] OpenGL version: '4.6.0 NVIDIA 391.35' vendor: 'NVIDIA Corporation' renderer: 'GeForce GTX 560 Ti/PCIe/SSE2' shader: '4.60 NVIDIA'

[14:20:18.580] [Info] Application: initialization...

[14:20:18.581] [Info] Root: Loaded Configuration in 0.00124112 seconds

[14:20:18.584] [Info] Application: renderer initialization...

[14:20:18.586] [Info] detected supported OpenGL texture size 16384, using atlasNumCells 128

[14:20:18.586] [Info] Root: Loaded ImageMetadataDatabase in 2.0388e-06 seconds

[14:20:18.591] [Info] Application: main update loop...

[14:20:18.594] [Info] Loading mods from user generated content with id '1168162866' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:20:18.595] [Info] Loading mods from user generated content with id '743328719' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:20:18.595] [Info] Loading mods from user generated content with id '1088459034' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:20:18.595] [Info] Loading mods from user generated content with id '1379149822' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:20:18.595] [Info] Loading mods from user generated content with id '1780994893' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:20:18.595] [Info] Reloading to include all user generated content

[14:20:18.595] [Info] Root: Reloading from disk

[14:20:18.595] [Info] Root: Writing runtime configuration to '..\storage\starbound.config'

[14:20:18.672] [Info] Root: Loaded Configuration in 0.00637967 seconds

[14:20:18.672] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:20:19.291] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:20:19.292] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:20:19.292] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:20:19.293] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:20:19.293] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:20:19.294] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:20:19.294] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:20:19.294] [Info] Root: Detected asset source named 'DateBound' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:20:19.294] [Info] Root: Detected asset source named 'NonUniform' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:20:19.294] [Info] Root: Detected asset source named 'QuickbarMini' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:20:19.294] [Info] Root: Detected asset source named 'One Punch Man - Saitama' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:20:19.294] [Info] Root: Detected asset source named 'Summer Sale Soda Mod' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:20:19.295] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:20:19.295] [Info] Loading assets from: '..\assets\packed.pak'

[14:20:20.031] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:20:20.031] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:20:20.032] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:20:20.032] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:20:20.033] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:20:20.033] [Info] Loading assets from: '..\assets\user'

[14:20:20.900] [Info] Assets digest is d7ac11f29c65f21be8a170529e75f03c4edda161dc8f988a7ae7a63f7efe0765

[14:20:20.900] [Info] Root: Loaded Assets in 2.22793 seconds

[14:20:20.921] [Info] Root: Loaded NameGenerator in 0.0203819 seconds

[14:20:20.927] [Info] Root: Loaded ImageMetadataDatabase in 2.0388e-06 seconds

[14:20:21.075] [Info] Root: Loaded PlantDatabase in 0.154182 seconds

[14:20:21.270] [Info] Root: Loaded ProjectileDatabase in 0.194999 seconds

[14:20:21.279] [Info] Root: Loaded ObjectDatabase in 0.378344 seconds

[14:20:21.389] [Info] Root: Loaded NpcDatabase in 0.110325 seconds

[14:20:21.392] [Info] Root: Loaded StagehandDatabase in 0.00238234 seconds

[14:20:21.402] [Info] Root: Loaded VehicleDatabase in 0.0104983 seconds

[14:20:21.407] [Info] Root: Loaded PlayerFactory in 0.00458399 seconds

[14:20:21.457] [Info] Root: Loaded MonsterDatabase in 0.186631 seconds

[14:20:21.459] [Info] Root: Loaded VersioningDatabase in 0.00238438 seconds

[14:20:21.459] [Info] Root: Loaded EntityFactory in 0.0522693 seconds

[14:20:21.505] [Info] Root: Loaded ParticleDatabase in 0.0459368 seconds

[14:20:21.677] [Info] Root: Loaded MaterialDatabase in 0.217702 seconds

[14:20:21.683] [Info] Root: Loaded TerrainDatabase in 0.00602925 seconds

[14:20:21.724] [Info] Root: Loaded BiomeDatabase in 0.040708 seconds

[14:20:21.725] [Info] Root: Loaded LiquidsDatabase in 0.000822657 seconds

[14:20:21.732] [Info] Root: Loaded StatusEffectDatabase in 0.00670358 seconds

[14:20:22.090] [Info] Root: Loaded DamageDatabase in 0.358258 seconds

[14:20:22.094] [Info] Root: Loaded EffectSourceDatabase in 0.00412348 seconds

[14:20:22.099] [Info] Root: Loaded FunctionDatabase in 0.00448231 seconds

[14:20:22.133] [Info] Root: Loaded TreasureDatabase in 0.0339366 seconds

[14:20:22.620] [Info] Root: Loaded DungeonDefinitions in 0.487561 seconds

[14:20:22.638] [Info] Root: Loaded TilesetDatabase in 0.0179677 seconds

[14:20:22.654] [Info] Root: Loaded StatisticsDatabase in 0.0157444 seconds

[14:20:22.662] [Info] Root: Loaded EmoteProcessor in 0.0080367 seconds

[14:20:22.689] [Info] Root: Loaded SpeciesDatabase in 0.0265839 seconds

[14:20:22.724] [Info] Root: Loaded QuestTemplateDatabase in 0.0353493 seconds

[14:20:22.727] [Info] Root: Loaded AiDatabase in 0.00307706 seconds

[14:20:22.729] [Info] Root: Loaded TechDatabase in 0.0013874 seconds

[14:20:22.743] [Info] Root: Loaded CodexDatabase in 0.0145155 seconds

[14:20:23.090] [Info] Root: Loaded BehaviorDatabase in 0.346638 seconds

[14:20:23.100] [Info] Root: Loaded DanceDatabase in 0.0102506 seconds

[14:20:23.108] [Info] Root: Loaded SpawnTypeDatabase in 0.00776631 seconds

[14:20:23.117] [Info] Root: Loaded RadioMessageDatabase in 0.00860502 seconds

[14:20:25.462] [Info] Root: Loaded ItemDatabase in 4.0045 seconds

[14:20:25.662] [Info] Root: Loaded CollectionDatabase in 2.54467 seconds

[14:20:26.198] [Info] detected supported OpenGL texture size 16384, using atlasNumCells 256

[14:20:32.876] [Info] Root: Writing runtime configuration to '..\storage\starbound.config'

[14:20:35.767] [Info] Application: quit requested

[14:20:35.767] [Info] Application: quitting...

[14:20:35.767] [Info] Application: shutdown...

[14:20:35.875] [Info] Root: Shutting down Root

[14:20:36.182] [Info] Application: Destroying SDL Window

[14:20:36.201] [Info] Application: stopped gracefully

[14:18:55.099] [Info] Root: Preparing Root...

[14:18:55.099] [Info] Root: Done preparing Root.

[14:18:55.099] [Info] Client Version 1.4.4 (windows x86\_64) Source ID: 8cbe6faf22282659828a194e06a08999f213769e Protocol: 747

[14:18:55.099] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:18:55.822] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:18:55.930] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:18:55.930] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:18:55.930] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:18:55.930] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:18:55.930] [Info] Root: Detected asset source named 'Big Fatties Mod Races' at '..\mods\Mod Fatties Races.pak'

[14:18:55.930] [Info] Root: Detected unnamed asset source at '..\mods\ModFatties FrackinEnemies'

[14:18:55.930] [Info] Root: Detected asset source named 'Mod Fatties' at '..\mods\ModFatties.pak'

[14:18:55.930] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:18:55.930] [Info] Loading assets from: '..\assets\packed.pak'

[14:18:56.682] [Info] Loading assets from: '..\mods\Bigfatties'

[14:18:56.918] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:18:56.919] [Info] Loading assets from: '..\mods\Mod Fatties Races.pak'

[14:18:56.945] [Info] Loading assets from: '..\mods\ModFatties FrackinEnemies'

[14:18:56.949] [Info] Loading assets from: '..\mods\ModFatties.pak'

[14:18:56.956] [Info] Loading assets from: '..\assets\user'

[14:18:58.112] [Info] Assets digest is 96ee4ebc72fc23bb8423244fdba0ea6f96cc95203fd0319f1700e3ec58e2c33f

[14:18:58.112] [Info] Root: Loaded Assets in 3.01276 seconds

[14:18:58.114] [Info] Application: Initializing SDL Video

[14:18:58.120] [Info] Application: Initializing SDL Joystick

[14:18:58.172] [Info] Application: Initializing SDL Sound

[14:18:58.289] [Info] Initialized Steam platform services

[14:18:58.302] [Info] Initialized Discord platform services

[14:18:58.392] [Info] Application: Creating SDL Window

[14:18:58.770] [Info] Application: Enabling VSync with late swap tearing

[14:18:58.836] [Info] Application: Opened default audio device with 44.1khz / 16 bit stereo audio, 2048 sample size buffer

[14:18:58.853] [Info] OpenGL version: '4.6.0 NVIDIA 391.35' vendor: 'NVIDIA Corporation' renderer: 'GeForce GTX 560 Ti/PCIe/SSE2' shader: '4.60 NVIDIA'

[14:18:58.857] [Info] Application: initialization...

[14:18:58.859] [Info] Root: Loaded Configuration in 0.00129362 seconds

[14:18:58.862] [Info] Application: renderer initialization...

[14:18:58.870] [Info] detected supported OpenGL texture size 16384, using atlasNumCells 128

[14:18:58.897] [Info] Root: Loaded ImageMetadataDatabase in 2.29365e-06 seconds

[14:18:58.957] [Info] Application: main update loop...

[14:18:58.964] [Info] Loading mods from user generated content with id '1168162866' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:18:58.964] [Info] Loading mods from user generated content with id '743328719' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:18:58.964] [Info] Loading mods from user generated content with id '1088459034' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:18:58.964] [Info] Loading mods from user generated content with id '1379149822' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:18:58.964] [Info] Loading mods from user generated content with id '1780994893' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:18:58.964] [Info] Reloading to include all user generated content

[14:18:58.964] [Info] Root: Reloading from disk

[14:18:58.964] [Info] Root: Writing runtime configuration to '..\storage\starbound.config'

[14:18:59.034] [Info] Root: Loaded Configuration in 0.0063501 seconds

[14:18:59.034] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:18:59.646] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:18:59.750] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:18:59.750] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:18:59.771] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:18:59.784] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:18:59.797] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:18:59.813] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:18:59.819] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:18:59.819] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:18:59.819] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:18:59.819] [Info] Root: Detected asset source named 'Big Fatties Mod Races' at '..\mods\Mod Fatties Races.pak'

[14:18:59.819] [Info] Root: Detected unnamed asset source at '..\mods\ModFatties FrackinEnemies'

[14:18:59.819] [Info] Root: Detected asset source named 'Mod Fatties' at '..\mods\ModFatties.pak'

[14:18:59.819] [Info] Root: Detected asset source named 'DateBound' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:18:59.819] [Info] Root: Detected asset source named 'NonUniform' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:18:59.819] [Info] Root: Detected asset source named 'QuickbarMini' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:18:59.819] [Info] Root: Detected asset source named 'One Punch Man - Saitama' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:18:59.819] [Info] Root: Detected asset source named 'Summer Sale Soda Mod' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:18:59.819] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:18:59.819] [Info] Loading assets from: '..\assets\packed.pak'

[14:19:00.575] [Info] Loading assets from: '..\mods\Bigfatties'

[14:19:00.815] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:19:00.816] [Info] Loading assets from: '..\mods\Mod Fatties Races.pak'

[14:19:00.843] [Info] Loading assets from: '..\mods\ModFatties FrackinEnemies'

[14:19:00.847] [Info] Loading assets from: '..\mods\ModFatties.pak'

[14:19:00.854] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:19:00.855] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:19:00.855] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:19:00.856] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:19:00.856] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:19:00.857] [Info] Loading assets from: '..\assets\user'

[14:19:02.060] [Info] Assets digest is 0dd1f536cb85ed3745aaef6f1acb8f9d4307ced453fa4d8c75a2fb2fc16b59af

[14:19:02.060] [Info] Root: Loaded Assets in 3.025 seconds

[14:19:02.089] [Info] Root: Loaded ImageMetadataDatabase in 3.0582e-06 seconds

[14:19:02.095] [Info] Root: Loaded NameGenerator in 0.0342136 seconds

[14:19:02.330] [Info] Root: Loaded PlantDatabase in 0.234988 seconds

[14:19:02.594] [Info] Root: Loaded ProjectileDatabase in 0.263438 seconds

[14:19:02.700] [Info] Root: Loaded ObjectDatabase in 0.638876 seconds

[14:19:02.963] [Info] Root: Loaded NpcDatabase in 0.263581 seconds

[14:19:02.967] [Info] Root: Loaded StagehandDatabase in 0.00348125 seconds

[14:19:02.982] [Info] Root: Loaded VehicleDatabase in 0.0151547 seconds

[14:19:02.995] [Info] Root: Loaded PlayerFactory in 0.012651 seconds

[14:19:03.004] [Info] Root: Loaded MonsterDatabase in 0.409879 seconds

[14:19:03.007] [Info] Root: Loaded VersioningDatabase in 0.00369533 seconds

[14:19:03.007] [Info] Root: Loaded EntityFactory in 0.0124584 seconds

[14:19:03.094] [Info] Root: Loaded ParticleDatabase in 0.0866687 seconds

[14:19:03.381] [Info] Root: Loaded MaterialDatabase in 0.373832 seconds

[14:19:03.393] [Info] Root: Loaded TerrainDatabase in 0.0116066 seconds

[14:19:03.545] [Info] Root: Loaded BiomeDatabase in 0.15181 seconds

[14:19:03.548] [Info] Root: Loaded LiquidsDatabase in 0.00343079 seconds

[14:19:03.623] [Info] Root: Loaded StatusEffectDatabase in 0.0749938 seconds

[14:19:04.082] [Info] Root: Loaded DamageDatabase in 0.458594 seconds

[14:19:04.104] [Info] Root: Loaded EffectSourceDatabase in 0.0222673 seconds

[14:19:07.442] [Error] Exception caught loading asset: /objects/fatprops/butttemplate/templatebutt.animation, (AssetException) Could not read JSON asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff76b50a213 Star::captureStack

[1] 7ff76b508f9e Star::StarException::StarException

[2] 7ff76b509088 Star::StarException::StarException

[3] 7ff76b518920 Star::AssetException::AssetException

[4] 7ff76be11fa1 `<lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()'::`1'::catch$8

[5] 7ffc6e89c840 \_C\_specific\_handler

[6] 7ffc6e892e83 \_TypeMatch

[7] 7ffc7e48ed63 RtlCaptureContext

[8] 7ff76b51b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[9] 7ff76b51863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[10] 7ff76b52468d Star::Assets::loadJson

[11] 7ff76b5237e3 Star::Assets::loadAsset

[12] 7ff76b51f76f Star::Assets::doLoad

[13] 7ff76b5218ab Star::Assets::getAsset

[14] 7ff76b523469 Star::Assets::json

[15] 7ff76b5204f1 Star::Assets::fetchJson

[16] 7ff76b7a9078 Star::ObjectDatabase::readConfig

[17] 7ff76b79f81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[18] 7ff76b79f75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[19] 7ff76b79d210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[20] 7ff76b7a2d19 Star::ObjectDatabase::getConfig

[21] 7ff76b690565 Star::ItemDatabase::addObjectItems

[22] 7ff76b68b1fd Star::ItemDatabase::ItemDatabase

[23] 7ff76b89b345 std::make\_shared<Star::ItemDatabase>

[24] 7ff76b8a00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[25] 7ff76b8920cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[26] 7ff76b895b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[27] 7ff76b893309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[28] 7ff76b8a1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[29] 7ff76b8a0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[30] 7ff76b897ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[31] 7ff76b896129 Star::Root::loadMember<Star::ItemDatabase>

[32] 7ff76b8a6ed2 Star::Root::itemDatabase

[33] 7ff76b892220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[34] 7ff76b895709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[35] 7ff76b89300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[36] 7ff76b8922ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[37] 7ff76b891a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[38] 7ff76b8a1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[39] 7ff76b500f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[40] 7ff76b501ce2 Star::WorkerPool::WorkerThread::run

[41] 7ff76b506d9e Star::ThreadImpl::runThread

[42] 7ffc7dda4034 BaseThreadInitThunk

[43] 7ffc7e463691 RtlUserThreadStart

Caused by: (AssetException) No such asset '/objects/fatprops/butttemplate/templatebutt.animation'

[0] 7ff76b50a213 Star::captureStack

[1] 7ff76b508f9e Star::StarException::StarException

[2] 7ff76b5269c5 Star::Assets::read

[3] 7ff76b526a3b Star::Assets::readJson

[4] 7ff76b51b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[5] 7ff76b51863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[6] 7ff76b52468d Star::Assets::loadJson

[7] 7ff76b5237e3 Star::Assets::loadAsset

[8] 7ff76b51f76f Star::Assets::doLoad

[9] 7ff76b5218ab Star::Assets::getAsset

[10] 7ff76b523469 Star::Assets::json

[11] 7ff76b5204f1 Star::Assets::fetchJson

[12] 7ff76b7a9078 Star::ObjectDatabase::readConfig

[13] 7ff76b79f81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[14] 7ff76b79f75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[15] 7ff76b79d210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[16] 7ff76b7a2d19 Star::ObjectDatabase::getConfig

[17] 7ff76b690565 Star::ItemDatabase::addObjectItems

[18] 7ff76b68b1fd Star::ItemDatabase::ItemDatabase

[19] 7ff76b89b345 std::make\_shared<Star::ItemDatabase>

[20] 7ff76b8a00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[21] 7ff76b8920cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[22] 7ff76b895b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[23] 7ff76b893309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[24] 7ff76b8a1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[25] 7ff76b8a0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[26] 7ff76b897ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[27] 7ff76b896129 Star::Root::loadMember<Star::ItemDatabase>

[28] 7ff76b8a6ed2 Star::Root::itemDatabase

[29] 7ff76b892220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[30] 7ff76b895709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[31] 7ff76b89300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[32] 7ff76b8922ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[33] 7ff76b891a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[34] 7ff76b8a1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[35] 7ff76b500f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[36] 7ff76b501ce2 Star::WorkerPool::WorkerThread::run

[37] 7ff76b506d9e Star::ThreadImpl::runThread

[38] 7ffc7dda4034 BaseThreadInitThunk

[39] 7ffc7e463691 RtlUserThreadStart

[14:19:07.484] [Info] Root: Loaded FunctionDatabase in 3.37925 seconds

[14:19:07.596] [Info] Root: Loaded TreasureDatabase in 0.111624 seconds

[14:19:08.189] [Info] Root: Loaded DungeonDefinitions in 0.677186 seconds

[14:19:08.324] [Error] Application: exception thrown, shutting down: (ObjectException) Error loading object '/Big Fatties/objects/fatprops/butttemplate/templatebutt.object': (AssetException) Error loading asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff76b50a213 Star::captureStack

[1] 7ff76b508f9e Star::StarException::StarException

[2] 7ff76b79ce9a Star::ObjectException::format<Star::String,Star::OutputProxy>

[3] 7ff76be56963 `Star::ObjectDatabase::readConfig'::`1'::catch$1043

[4] 7ffc6e89c840 \_C\_specific\_handler

[5] 7ffc6e892e83 \_TypeMatch

[6] 7ffc7e48ed63 RtlCaptureContext

[7] 7ff76b7a9078 Star::ObjectDatabase::readConfig

[8] 7ff76b79f81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[9] 7ff76b79f75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[10] 7ff76b79d210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[11] 7ff76b7a2d19 Star::ObjectDatabase::getConfig

[12] 7ff76b690565 Star::ItemDatabase::addObjectItems

[13] 7ff76b68b1fd Star::ItemDatabase::ItemDatabase

[14] 7ff76b89b345 std::make\_shared<Star::ItemDatabase>

[15] 7ff76b8a00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[16] 7ff76b8920cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[17] 7ff76b895b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[18] 7ff76b893309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[19] 7ff76b8a1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[20] 7ff76b8a0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[21] 7ff76b897ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[22] 7ff76b896129 Star::Root::loadMember<Star::ItemDatabase>

[23] 7ff76b8a6ed2 Star::Root::itemDatabase

[24] 7ff76b892220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[25] 7ff76b895709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[26] 7ff76b89300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[27] 7ff76b8922ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[28] 7ff76b891a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[29] 7ff76b8a1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[30] 7ff76b500f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[31] 7ff76b501ce2 Star::WorkerPool::WorkerThread::run

[32] 7ff76b506d9e Star::ThreadImpl::runThread

[33] 7ffc7dda4034 BaseThreadInitThunk

[34] 7ffc7e463691 RtlUserThreadStart

[14:19:08.324] [Info] Application: shutdown...

[14:19:08.480] [Info] Root: Shutting down Root

[14:19:08.782] [Info] Application: Destroying SDL Window

[14:19:08.820] [Info] Application: stopped gracefully

[14:17:18.234] [Info] Root: Preparing Root...

[14:17:18.234] [Info] Root: Done preparing Root.

[14:17:18.234] [Info] Client Version 1.4.4 (windows x86\_64) Source ID: 8cbe6faf22282659828a194e06a08999f213769e Protocol: 747

[14:17:18.234] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:17:18.844] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:17:18.974] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:17:18.974] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:17:18.974] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:17:18.974] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:17:18.974] [Info] Root: Detected asset source named 'Big Fatties Mod Races' at '..\mods\Mod Fatties Races.pak'

[14:17:18.974] [Info] Root: Detected unnamed asset source at '..\mods\ModFatties FrackinEnemies'

[14:17:18.974] [Info] Root: Detected asset source named 'Mod Fatties' at '..\mods\ModFatties.pak'

[14:17:18.975] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:17:18.975] [Info] Loading assets from: '..\assets\packed.pak'

[14:17:19.734] [Info] Loading assets from: '..\mods\Bigfatties'

[14:17:19.962] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:17:19.963] [Info] Loading assets from: '..\mods\Mod Fatties Races.pak'

[14:17:19.990] [Info] Loading assets from: '..\mods\ModFatties FrackinEnemies'

[14:17:19.994] [Info] Loading assets from: '..\mods\ModFatties.pak'

[14:17:20.001] [Info] Loading assets from: '..\assets\user'

[14:17:21.195] [Info] Assets digest is 96ee4ebc72fc23bb8423244fdba0ea6f96cc95203fd0319f1700e3ec58e2c33f

[14:17:21.196] [Info] Root: Loaded Assets in 2.96151 seconds

[14:17:21.198] [Info] Application: Initializing SDL Video

[14:17:21.203] [Info] Application: Initializing SDL Joystick

[14:17:21.258] [Info] Application: Initializing SDL Sound

[14:17:21.340] [Info] Initialized Steam platform services

[14:17:21.353] [Info] Initialized Discord platform services

[14:17:21.411] [Info] Application: Creating SDL Window

[14:17:21.774] [Info] Application: Enabling VSync with late swap tearing

[14:17:21.826] [Info] Application: Opened default audio device with 44.1khz / 16 bit stereo audio, 2048 sample size buffer

[14:17:21.836] [Info] OpenGL version: '4.6.0 NVIDIA 391.35' vendor: 'NVIDIA Corporation' renderer: 'GeForce GTX 560 Ti/PCIe/SSE2' shader: '4.60 NVIDIA'

[14:17:21.839] [Info] Application: initialization...

[14:17:21.840] [Info] Root: Loaded Configuration in 0.000953395 seconds

[14:17:21.842] [Info] Application: renderer initialization...

[14:17:21.843] [Info] detected supported OpenGL texture size 16384, using atlasNumCells 128

[14:17:21.843] [Info] Root: Loaded ImageMetadataDatabase in 1.5291e-06 seconds

[14:17:21.847] [Info] Application: main update loop...

[14:17:21.850] [Info] Loading mods from user generated content with id '1168162866' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:17:21.850] [Info] Loading mods from user generated content with id '743328719' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:17:21.850] [Info] Loading mods from user generated content with id '1088459034' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:17:21.851] [Info] Loading mods from user generated content with id '1379149822' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:17:21.851] [Info] Loading mods from user generated content with id '1780994893' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:17:21.851] [Info] Reloading to include all user generated content

[14:17:21.851] [Info] Root: Reloading from disk

[14:17:21.851] [Info] Root: Writing runtime configuration to '..\storage\starbound.config'

[14:17:21.936] [Info] Root: Loaded Configuration in 0.00782186 seconds

[14:17:21.936] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:17:22.622] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:17:22.734] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:17:22.734] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:17:22.734] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:17:22.735] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:17:22.736] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:17:22.737] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:17:22.737] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:17:22.737] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:17:22.737] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:17:22.737] [Info] Root: Detected asset source named 'Big Fatties Mod Races' at '..\mods\Mod Fatties Races.pak'

[14:17:22.737] [Info] Root: Detected unnamed asset source at '..\mods\ModFatties FrackinEnemies'

[14:17:22.737] [Info] Root: Detected asset source named 'Mod Fatties' at '..\mods\ModFatties.pak'

[14:17:22.737] [Info] Root: Detected asset source named 'DateBound' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:17:22.737] [Info] Root: Detected asset source named 'NonUniform' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:17:22.737] [Info] Root: Detected asset source named 'QuickbarMini' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:17:22.737] [Info] Root: Detected asset source named 'One Punch Man - Saitama' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:17:22.737] [Info] Root: Detected asset source named 'Summer Sale Soda Mod' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:17:22.737] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:17:22.737] [Info] Loading assets from: '..\assets\packed.pak'

[14:17:23.541] [Info] Loading assets from: '..\mods\Bigfatties'

[14:17:23.789] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:17:23.790] [Info] Loading assets from: '..\mods\Mod Fatties Races.pak'

[14:17:23.822] [Info] Loading assets from: '..\mods\ModFatties FrackinEnemies'

[14:17:23.826] [Info] Loading assets from: '..\mods\ModFatties.pak'

[14:17:23.833] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:17:23.833] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:17:23.834] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:17:23.835] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:17:23.836] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:17:23.837] [Info] Loading assets from: '..\assets\user'

[14:17:25.062] [Info] Assets digest is 0dd1f536cb85ed3745aaef6f1acb8f9d4307ced453fa4d8c75a2fb2fc16b59af

[14:17:25.062] [Info] Root: Loaded Assets in 3.12662 seconds

[14:17:25.085] [Info] Root: Loaded NameGenerator in 0.0226213 seconds

[14:17:25.094] [Info] Root: Loaded ImageMetadataDatabase in 2.0388e-06 seconds

[14:17:25.257] [Info] Root: Loaded PlantDatabase in 0.171792 seconds

[14:17:25.468] [Info] Root: Loaded ProjectileDatabase in 0.210737 seconds

[14:17:25.545] [Info] Root: Loaded ObjectDatabase in 0.481979 seconds

[14:17:25.673] [Info] Root: Loaded NpcDatabase in 0.127576 seconds

[14:17:25.676] [Info] Root: Loaded StagehandDatabase in 0.00307604 seconds

[14:17:25.687] [Info] Root: Loaded VehicleDatabase in 0.0106996 seconds

[14:17:25.691] [Info] Root: Loaded PlayerFactory in 0.00414743 seconds

[14:17:25.705] [Info] Root: Loaded MonsterDatabase in 0.236477 seconds

[14:17:25.707] [Info] Root: Loaded VersioningDatabase in 0.00234895 seconds

[14:17:25.707] [Info] Root: Loaded EntityFactory in 0.0159934 seconds

[14:17:25.754] [Info] Root: Loaded ParticleDatabase in 0.0467686 seconds

[14:17:25.943] [Info] Root: Loaded MaterialDatabase in 0.235567 seconds

[14:17:25.952] [Info] Root: Loaded TerrainDatabase in 0.00930331 seconds

[14:17:26.025] [Info] Root: Loaded BiomeDatabase in 0.0727185 seconds

[14:17:26.027] [Info] Root: Loaded LiquidsDatabase in 0.0019124 seconds

[14:17:26.059] [Info] Root: Loaded StatusEffectDatabase in 0.0322951 seconds

[14:17:26.505] [Error] Exception caught loading asset: /objects/fatprops/butttemplate/templatebutt.animation, (AssetException) Could not read JSON asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff724839088 Star::StarException::StarException

[3] 7ff724848920 Star::AssetException::AssetException

[4] 7ff725141fa1 `<lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()'::`1'::catch$8

[5] 7ffc6e89c840 \_C\_specific\_handler

[6] 7ffc6e892e83 \_TypeMatch

[7] 7ffc7e48ed63 RtlCaptureContext

[8] 7ff72484b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[9] 7ff72484863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[10] 7ff72485468d Star::Assets::loadJson

[11] 7ff7248537e3 Star::Assets::loadAsset

[12] 7ff72484f76f Star::Assets::doLoad

[13] 7ff7248518ab Star::Assets::getAsset

[14] 7ff724853469 Star::Assets::json

[15] 7ff7248504f1 Star::Assets::fetchJson

[16] 7ff724ad9078 Star::ObjectDatabase::readConfig

[17] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[18] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[19] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[20] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[21] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[22] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[23] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[24] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[25] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[26] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[27] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[28] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[29] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[30] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[31] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[32] 7ff724bd6ed2 Star::Root::itemDatabase

[33] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[34] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[35] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[36] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[37] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[38] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[39] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[40] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[41] 7ff724836d9e Star::ThreadImpl::runThread

[42] 7ffc7dda4034 BaseThreadInitThunk

[43] 7ffc7e463691 RtlUserThreadStart

Caused by: (AssetException) No such asset '/objects/fatprops/butttemplate/templatebutt.animation'

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff7248569c5 Star::Assets::read

[3] 7ff724856a3b Star::Assets::readJson

[4] 7ff72484b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[5] 7ff72484863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[6] 7ff72485468d Star::Assets::loadJson

[7] 7ff7248537e3 Star::Assets::loadAsset

[8] 7ff72484f76f Star::Assets::doLoad

[9] 7ff7248518ab Star::Assets::getAsset

[10] 7ff724853469 Star::Assets::json

[11] 7ff7248504f1 Star::Assets::fetchJson

[12] 7ff724ad9078 Star::ObjectDatabase::readConfig

[13] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[14] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[15] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[16] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[17] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[18] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[19] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[20] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[21] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[22] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[23] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[24] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[25] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[26] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[27] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[28] 7ff724bd6ed2 Star::Root::itemDatabase

[29] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[30] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[31] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[32] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[33] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[34] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[35] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[36] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[37] 7ff724836d9e Star::ThreadImpl::runThread

[38] 7ffc7dda4034 BaseThreadInitThunk

[39] 7ffc7e463691 RtlUserThreadStart

[14:17:26.521] [Info] Root: Loaded EffectSourceDatabase in 0.0110992 seconds

[14:17:26.635] [Info] Root: Loaded DamageDatabase in 0.575126 seconds

[14:17:26.656] [Error] Application: exception thrown, shutting down: (ObjectException) Error loading object '/Big Fatties/objects/fatprops/butttemplate/templatebutt.object': (AssetException) Error loading asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff724acce9a Star::ObjectException::format<Star::String,Star::OutputProxy>

[3] 7ff725186963 `Star::ObjectDatabase::readConfig'::`1'::catch$1043

[4] 7ffc6e89c840 \_C\_specific\_handler

[5] 7ffc6e892e83 \_TypeMatch

[6] 7ffc7e48ed63 RtlCaptureContext

[7] 7ff724ad9078 Star::ObjectDatabase::readConfig

[8] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[9] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[10] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[11] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[12] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[13] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[14] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[15] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[16] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[17] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[18] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[19] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[20] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[21] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[22] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[23] 7ff724bd6ed2 Star::Root::itemDatabase

[24] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[25] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[26] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[27] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[28] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[29] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[30] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[31] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[32] 7ff724836d9e Star::ThreadImpl::runThread

[33] 7ffc7dda4034 BaseThreadInitThunk

[34] 7ffc7e463691 RtlUserThreadStart

[14:17:26.656] [Info] Application: shutdown...

[14:17:26.788] [Info] Root: Shutting down Root

[14:17:27.029] [Info] Application: Destroying SDL Window

[14:17:27.062] [Info] Application: stopped gracefully

[14:05:54.834] [Info] Root: Preparing Root...

[14:05:54.834] [Info] Root: Done preparing Root.

[14:05:54.834] [Info] Client Version 1.4.4 (windows x86\_64) Source ID: 8cbe6faf22282659828a194e06a08999f213769e Protocol: 747

[14:05:54.834] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:05:55.445] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:05:55.515] [Warn] Root: Unrecognized file in asset directory 'Feederism Crew.zip', skipping

[14:05:55.516] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:05:55.516] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:05:55.516] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:05:55.516] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:05:55.516] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:05:55.516] [Info] Loading assets from: '..\assets\packed.pak'

[14:05:56.278] [Info] Loading assets from: '..\mods\Bigfatties'

[14:05:56.510] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:05:56.511] [Info] Loading assets from: '..\assets\user'

[14:06:03.296] [Info] Assets digest is b18c41e11fadeedcdc42e65149be450887b257f24cacf844d682dec396f31466

[14:06:03.296] [Info] Root: Loaded Assets in 8.46199 seconds

[14:06:03.298] [Info] Application: Initializing SDL Video

[14:06:03.303] [Info] Application: Initializing SDL Joystick

[14:06:03.376] [Info] Application: Initializing SDL Sound

[14:06:03.508] [Info] Initialized Steam platform services

[14:06:03.513] [Info] Initialized Discord platform services

[14:06:03.600] [Info] Application: Creating SDL Window

[14:06:03.987] [Info] Application: Enabling VSync with late swap tearing

[14:06:04.041] [Info] Application: Opened default audio device with 44.1khz / 16 bit stereo audio, 2048 sample size buffer

[14:06:04.054] [Info] OpenGL version: '4.6.0 NVIDIA 391.35' vendor: 'NVIDIA Corporation' renderer: 'GeForce GTX 560 Ti/PCIe/SSE2' shader: '4.60 NVIDIA'

[14:06:04.071] [Info] Application: initialization...

[14:06:04.080] [Info] Root: Loaded Configuration in 0.00897837 seconds

[14:06:04.084] [Info] Application: renderer initialization...

[14:06:04.089] [Info] detected supported OpenGL texture size 16384, using atlasNumCells 128

[14:06:04.089] [Info] Root: Loaded ImageMetadataDatabase in 2.29365e-06 seconds

[14:06:04.094] [Info] Application: main update loop...

[14:06:04.098] [Info] Loading mods from user generated content with id '1168162866' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:06:04.098] [Info] Loading mods from user generated content with id '743328719' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:06:04.098] [Info] Loading mods from user generated content with id '1088459034' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:06:04.098] [Info] Loading mods from user generated content with id '1379149822' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:06:04.098] [Info] Loading mods from user generated content with id '1780994893' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:06:04.098] [Info] Reloading to include all user generated content

[14:06:04.098] [Info] Root: Reloading from disk

[14:06:04.098] [Info] Root: Writing runtime configuration to '..\storage\starbound.config'

[14:06:04.164] [Info] Root: Loaded Configuration in 0.00613195 seconds

[14:06:04.164] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:06:04.775] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:06:04.849] [Warn] Root: Unrecognized file in asset directory 'Feederism Crew.zip', skipping

[14:06:04.849] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:06:04.849] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:06:04.855] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:06:04.861] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:06:04.866] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:06:04.872] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:06:04.876] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:06:04.876] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:06:04.877] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:06:04.877] [Info] Root: Detected asset source named 'DateBound' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:06:04.877] [Info] Root: Detected asset source named 'NonUniform' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:06:04.877] [Info] Root: Detected asset source named 'QuickbarMini' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:06:04.877] [Info] Root: Detected asset source named 'One Punch Man - Saitama' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:06:04.877] [Info] Root: Detected asset source named 'Summer Sale Soda Mod' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:06:04.877] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:06:04.877] [Info] Loading assets from: '..\assets\packed.pak'

[14:06:05.603] [Info] Loading assets from: '..\mods\Bigfatties'

[14:06:05.873] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:06:05.874] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:06:05.874] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:06:05.875] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:06:05.875] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:06:05.876] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:06:05.876] [Info] Loading assets from: '..\assets\user'

[14:06:07.146] [Info] Assets digest is 4d9fe014037e3aa318b2431b72130805c2f0ce600de07b1ad8929ccc6d094481

[14:06:07.146] [Info] Root: Loaded Assets in 2.98161 seconds

[14:06:07.169] [Info] Root: Loaded NameGenerator in 0.0219515 seconds

[14:06:07.176] [Info] Root: Loaded ImageMetadataDatabase in 2.29365e-06 seconds

[14:06:07.341] [Info] Root: Loaded PlantDatabase in 0.172079 seconds

[14:06:07.545] [Info] Root: Loaded ProjectileDatabase in 0.203797 seconds

[14:06:07.578] [Info] Root: Loaded ObjectDatabase in 0.431613 seconds

[14:06:07.688] [Info] Root: Loaded NpcDatabase in 0.109356 seconds

[14:06:07.691] [Info] Root: Loaded StagehandDatabase in 0.00270829 seconds

[14:06:07.702] [Info] Root: Loaded VehicleDatabase in 0.0108357 seconds

[14:06:07.707] [Info] Root: Loaded PlayerFactory in 0.00539722 seconds

[14:06:07.740] [Info] Root: Loaded MonsterDatabase in 0.195189 seconds

[14:06:07.742] [Info] Root: Loaded VersioningDatabase in 0.00209665 seconds

[14:06:07.742] [Info] Root: Loaded EntityFactory in 0.0351637 seconds

[14:06:07.787] [Info] Root: Loaded ParticleDatabase in 0.0444477 seconds

[14:06:07.998] [Info] Root: Loaded MaterialDatabase in 0.255246 seconds

[14:06:08.009] [Info] Root: Loaded TerrainDatabase in 0.0115218 seconds

[14:06:08.062] [Info] Root: Loaded BiomeDatabase in 0.0529946 seconds

[14:06:08.064] [Info] Root: Loaded LiquidsDatabase in 0.00154847 seconds

[14:06:08.084] [Info] Root: Loaded StatusEffectDatabase in 0.0197221 seconds

[14:06:08.453] [Error] Exception caught loading asset: /objects/fatprops/butttemplate/templatebutt.animation, (AssetException) Could not read JSON asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff724839088 Star::StarException::StarException

[3] 7ff724848920 Star::AssetException::AssetException

[4] 7ff725141fa1 `<lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()'::`1'::catch$8

[5] 7ffc6e89c840 \_C\_specific\_handler

[6] 7ffc6e892e83 \_TypeMatch

[7] 7ffc7e48ed63 RtlCaptureContext

[8] 7ff72484b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[9] 7ff72484863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[10] 7ff72485468d Star::Assets::loadJson

[11] 7ff7248537e3 Star::Assets::loadAsset

[12] 7ff72484f76f Star::Assets::doLoad

[13] 7ff7248518ab Star::Assets::getAsset

[14] 7ff724853469 Star::Assets::json

[15] 7ff7248504f1 Star::Assets::fetchJson

[16] 7ff724ad9078 Star::ObjectDatabase::readConfig

[17] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[18] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[19] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[20] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[21] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[22] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[23] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[24] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[25] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[26] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[27] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[28] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[29] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[30] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[31] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[32] 7ff724bd6ed2 Star::Root::itemDatabase

[33] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[34] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[35] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[36] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[37] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[38] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[39] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[40] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[41] 7ff724836d9e Star::ThreadImpl::runThread

[42] 7ffc7dda4034 BaseThreadInitThunk

[43] 7ffc7e463691 RtlUserThreadStart

Caused by: (AssetException) No such asset '/objects/fatprops/butttemplate/templatebutt.animation'

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff7248569c5 Star::Assets::read

[3] 7ff724856a3b Star::Assets::readJson

[4] 7ff72484b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[5] 7ff72484863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[6] 7ff72485468d Star::Assets::loadJson

[7] 7ff7248537e3 Star::Assets::loadAsset

[8] 7ff72484f76f Star::Assets::doLoad

[9] 7ff7248518ab Star::Assets::getAsset

[10] 7ff724853469 Star::Assets::json

[11] 7ff7248504f1 Star::Assets::fetchJson

[12] 7ff724ad9078 Star::ObjectDatabase::readConfig

[13] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[14] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[15] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[16] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[17] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[18] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[19] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[20] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[21] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[22] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[23] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[24] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[25] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[26] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[27] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[28] 7ff724bd6ed2 Star::Root::itemDatabase

[29] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[30] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[31] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[32] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[33] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[34] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[35] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[36] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[37] 7ff724836d9e Star::ThreadImpl::runThread

[38] 7ffc7dda4034 BaseThreadInitThunk

[39] 7ffc7e463691 RtlUserThreadStart

[14:06:08.472] [Info] Root: Loaded EffectSourceDatabase in 0.0147556 seconds

[14:06:08.668] [Info] Root: Loaded DamageDatabase in 0.584307 seconds

[14:06:08.691] [Error] Application: exception thrown, shutting down: (ObjectException) Error loading object '/Big Fatties/objects/fatprops/butttemplate/templatebutt.object': (AssetException) Error loading asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff724acce9a Star::ObjectException::format<Star::String,Star::OutputProxy>

[3] 7ff725186963 `Star::ObjectDatabase::readConfig'::`1'::catch$1043

[4] 7ffc6e89c840 \_C\_specific\_handler

[5] 7ffc6e892e83 \_TypeMatch

[6] 7ffc7e48ed63 RtlCaptureContext

[7] 7ff724ad9078 Star::ObjectDatabase::readConfig

[8] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[9] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[10] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[11] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[12] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[13] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[14] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[15] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[16] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[17] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[18] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[19] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[20] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[21] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[22] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[23] 7ff724bd6ed2 Star::Root::itemDatabase

[24] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[25] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[26] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[27] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[28] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[29] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[30] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[31] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[32] 7ff724836d9e Star::ThreadImpl::runThread

[33] 7ffc7dda4034 BaseThreadInitThunk

[34] 7ffc7e463691 RtlUserThreadStart

[14:06:08.691] [Info] Application: shutdown...

[14:06:08.824] [Info] Root: Shutting down Root

[14:06:09.068] [Info] Application: Destroying SDL Window

[14:06:09.107] [Info] Application: stopped gracefully

[14:03:28.573] [Info] Root: Preparing Root...

[14:03:28.573] [Info] Root: Done preparing Root.

[14:03:28.573] [Info] Client Version 1.4.4 (windows x86\_64) Source ID: 8cbe6faf22282659828a194e06a08999f213769e Protocol: 747

[14:03:28.574] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:03:29.228] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:03:29.769] [Warn] Root: Unrecognized file in asset directory 'Feederism Crew.zip', skipping

[14:03:29.769] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:03:29.769] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:03:29.769] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:03:29.769] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:03:29.769] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:03:29.769] [Info] Loading assets from: '..\assets\packed.pak'

[14:03:30.568] [Info] Loading assets from: '..\mods\Bigfatties'

[14:03:30.831] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:03:30.832] [Info] Loading assets from: '..\assets\user'

[14:03:46.444] [Info] Assets digest is b18c41e11fadeedcdc42e65149be450887b257f24cacf844d682dec396f31466

[14:03:46.445] [Info] Root: Loaded Assets in 17.871 seconds

[14:03:46.446] [Info] Application: Initializing SDL Video

[14:03:46.452] [Info] Application: Initializing SDL Joystick

[14:03:46.536] [Info] Application: Initializing SDL Sound

[14:03:46.613] [Info] Initialized Steam platform services

[14:03:46.618] [Info] Initialized Discord platform services

[14:03:48.039] [Info] Application: Creating SDL Window

[14:03:48.432] [Info] Application: Enabling VSync with late swap tearing

[14:03:48.482] [Info] Application: Opened default audio device with 44.1khz / 16 bit stereo audio, 2048 sample size buffer

[14:03:48.494] [Info] OpenGL version: '4.6.0 NVIDIA 391.35' vendor: 'NVIDIA Corporation' renderer: 'GeForce GTX 560 Ti/PCIe/SSE2' shader: '4.60 NVIDIA'

[14:03:48.691] [Info] Application: initialization...

[14:03:48.709] [Info] Root: Loaded Configuration in 0.0176277 seconds

[14:03:48.711] [Info] Application: renderer initialization...

[14:03:48.712] [Info] detected supported OpenGL texture size 16384, using atlasNumCells 128

[14:03:48.713] [Info] Root: Loaded ImageMetadataDatabase in 1.5291e-06 seconds

[14:03:48.716] [Info] Application: main update loop...

[14:03:48.719] [Info] Loading mods from user generated content with id '1379149822' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:03:48.719] [Info] Loading mods from user generated content with id '1780994893' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:03:48.720] [Info] Loading mods from user generated content with id '1088459034' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:03:48.720] [Info] Loading mods from user generated content with id '743328719' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:03:48.720] [Info] Loading mods from user generated content with id '1168162866' from directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:03:48.720] [Info] Reloading to include all user generated content

[14:03:48.720] [Info] Root: Reloading from disk

[14:03:48.720] [Info] Root: Writing runtime configuration to '..\storage\starbound.config'

[14:03:48.799] [Info] Root: Loaded Configuration in 0.00741206 seconds

[14:03:48.799] [Info] Root: Scanning for asset sources in directory '..\assets\'

[14:03:49.422] [Info] Root: Scanning for asset sources in directory '..\mods\'

[14:03:49.502] [Warn] Root: Unrecognized file in asset directory 'Feederism Crew.zip', skipping

[14:03:49.502] [Warn] Root: Unrecognized file in asset directory 'mods\_go\_here', skipping

[14:03:49.502] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822'

[14:03:49.526] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893'

[14:03:49.533] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034'

[14:03:49.540] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719'

[14:03:49.547] [Info] Root: Scanning for asset sources in directory 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866'

[14:03:49.616] [Info] Root: Detected asset source named 'base' at '..\assets\packed.pak'

[14:03:49.616] [Info] Root: Detected unnamed asset source at '..\mods\Bigfatties'

[14:03:49.616] [Info] Root: Detected unnamed asset source at '..\mods\Feederism Crew'

[14:03:49.616] [Info] Root: Detected asset source named 'One Punch Man - Saitama' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:03:49.616] [Info] Root: Detected asset source named 'Summer Sale Soda Mod' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:03:49.616] [Info] Root: Detected asset source named 'QuickbarMini' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:03:49.616] [Info] Root: Detected asset source named 'NonUniform' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:03:49.616] [Info] Root: Detected asset source named 'DateBound' at 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:03:49.616] [Info] Root: Detected unnamed asset source at '..\assets\user'

[14:03:49.616] [Info] Loading assets from: '..\assets\packed.pak'

[14:03:50.391] [Info] Loading assets from: '..\mods\Bigfatties'

[14:03:50.626] [Info] Loading assets from: '..\mods\Feederism Crew'

[14:03:50.627] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1379149822\contents.pak'

[14:03:50.627] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1780994893\contents.pak'

[14:03:50.628] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1088459034\contents.pak'

[14:03:50.628] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\743328719\contents.pak'

[14:03:50.629] [Info] Loading assets from: 'D:\Program Files (x86)\Steam\steamapps\workshop\content\211820\1168162866\contents.pak'

[14:03:50.629] [Info] Loading assets from: '..\assets\user'

[14:03:51.827] [Info] Assets digest is 98df7a61734ac2dda33202eb00e9b79b7e0de7772edd4959d8fb72e997dbf6c5

[14:03:51.828] [Info] Root: Loaded Assets in 3.02841 seconds

[14:03:51.850] [Info] Root: Loaded NameGenerator in 0.0217405 seconds

[14:03:51.856] [Info] Root: Loaded ImageMetadataDatabase in 2.80335e-06 seconds

[14:03:52.072] [Info] Root: Loaded PlantDatabase in 0.222296 seconds

[14:03:52.377] [Info] Root: Loaded ProjectileDatabase in 0.304613 seconds

[14:03:52.423] [Info] Root: Loaded ObjectDatabase in 0.594522 seconds

[14:03:52.614] [Info] Root: Loaded NpcDatabase in 0.190683 seconds

[14:03:52.618] [Info] Root: Loaded StagehandDatabase in 0.00390176 seconds

[14:03:52.641] [Info] Root: Loaded VehicleDatabase in 0.0231272 seconds

[14:03:52.661] [Info] Root: Loaded PlayerFactory in 0.0203898 seconds

[14:03:52.933] [Info] Root: Loaded MonsterDatabase in 0.556244 seconds

[14:03:52.973] [Info] Root: Loaded VersioningDatabase in 0.0400495 seconds

[14:03:52.973] [Info] Root: Loaded EntityFactory in 0.312094 seconds

[14:03:53.128] [Info] Root: Loaded ParticleDatabase in 0.149039 seconds

[14:03:53.397] [Info] Root: Loaded MaterialDatabase in 0.423597 seconds

[14:03:53.412] [Info] Root: Loaded TerrainDatabase in 0.0150963 seconds

[14:03:53.601] [Info] Root: Loaded BiomeDatabase in 0.188375 seconds

[14:03:53.605] [Info] Root: Loaded LiquidsDatabase in 0.00413775 seconds

[14:03:53.648] [Info] Root: Loaded StatusEffectDatabase in 0.0425039 seconds

[14:03:54.110] [Info] Root: Loaded DamageDatabase in 0.462802 seconds

[14:03:54.142] [Info] Root: Loaded EffectSourceDatabase in 0.0317913 seconds

[14:03:54.170] [Info] Root: Loaded FunctionDatabase in 0.0271454 seconds

[14:03:57.579] [Error] Exception caught loading asset: /objects/fatprops/butttemplate/templatebutt.animation, (AssetException) Could not read JSON asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff724839088 Star::StarException::StarException

[3] 7ff724848920 Star::AssetException::AssetException

[4] 7ff725141fa1 `<lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()'::`1'::catch$8

[5] 7ffc6e89c840 \_C\_specific\_handler

[6] 7ffc6e892e83 \_TypeMatch

[7] 7ffc7e48ed63 RtlCaptureContext

[8] 7ff72484b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[9] 7ff72484863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[10] 7ff72485468d Star::Assets::loadJson

[11] 7ff7248537e3 Star::Assets::loadAsset

[12] 7ff72484f76f Star::Assets::doLoad

[13] 7ff7248518ab Star::Assets::getAsset

[14] 7ff724853469 Star::Assets::json

[15] 7ff7248504f1 Star::Assets::fetchJson

[16] 7ff724ad9078 Star::ObjectDatabase::readConfig

[17] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[18] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[19] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[20] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[21] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[22] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[23] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[24] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[25] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[26] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[27] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[28] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[29] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[30] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[31] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[32] 7ff724bd6ed2 Star::Root::itemDatabase

[33] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[34] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[35] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[36] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[37] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[38] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[39] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[40] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[41] 7ff724836d9e Star::ThreadImpl::runThread

[42] 7ffc7dda4034 BaseThreadInitThunk

[43] 7ffc7e463691 RtlUserThreadStart

Caused by: (AssetException) No such asset '/objects/fatprops/butttemplate/templatebutt.animation'

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff7248569c5 Star::Assets::read

[3] 7ff724856a3b Star::Assets::readJson

[4] 7ff72484b1c2 <lambda\_de493f01ed04f38d948f8b3d1c9a817c>::operator()

[5] 7ff72484863b Star::Assets::unlockDuring<<lambda\_de493f01ed04f38d948f8b3d1c9a817c> >

[6] 7ff72485468d Star::Assets::loadJson

[7] 7ff7248537e3 Star::Assets::loadAsset

[8] 7ff72484f76f Star::Assets::doLoad

[9] 7ff7248518ab Star::Assets::getAsset

[10] 7ff724853469 Star::Assets::json

[11] 7ff7248504f1 Star::Assets::fetchJson

[12] 7ff724ad9078 Star::ObjectDatabase::readConfig

[13] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[14] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[15] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[16] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[17] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[18] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[19] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

[20] 7ff724bd00c9 <lambda\_c979fe2661440bde921b022a5da87f15>::operator()

[21] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[22] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[23] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[24] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[25] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[26] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

[27] 7ff724bc6129 Star::Root::loadMember<Star::ItemDatabase>

[28] 7ff724bd6ed2 Star::Root::itemDatabase

[29] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[30] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[31] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[32] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[33] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[34] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[35] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[36] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[37] 7ff724836d9e Star::ThreadImpl::runThread

[38] 7ffc7dda4034 BaseThreadInitThunk

[39] 7ffc7e463691 RtlUserThreadStart

[14:03:57.656] [Info] Root: Loaded TreasureDatabase in 3.48671 seconds

[14:03:57.685] [Info] Root: Loaded TilesetDatabase in 0.0283488 seconds

[14:03:57.699] [Info] Root: Loaded StatisticsDatabase in 0.0142757 seconds

[14:03:58.445] [Info] Root: Loaded DungeonDefinitions in 0.79282 seconds

[14:03:58.560] [Error] Application: exception thrown, shutting down: (ObjectException) Error loading object '/Big Fatties/objects/fatprops/butttemplate/templatebutt.object': (AssetException) Error loading asset /objects/fatprops/butttemplate/templatebutt.animation

[0] 7ff72483a213 Star::captureStack

[1] 7ff724838f9e Star::StarException::StarException

[2] 7ff724acce9a Star::ObjectException::format<Star::String,Star::OutputProxy>

[3] 7ff725186963 `Star::ObjectDatabase::readConfig'::`1'::catch$1043

[4] 7ffc6e89c840 \_C\_specific\_handler

[5] 7ffc6e892e83 \_TypeMatch

[6] 7ffc7e48ed63 RtlCaptureContext

[7] 7ff724ad9078 Star::ObjectDatabase::readConfig

[8] 7ff724acf81a <lambda\_95d5e6debe45cf2b8dc1b201a32a1bbd>::operator()

[9] 7ff724acf75d <lambda\_85d3cb3663cff993e632ba182014e8f2>::operator()

[10] 7ff724acd210 Star::LruCacheBase<Star::OrderedMapWrapper<Star::FlatHashMap,Star::String,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> >,Star::BlockAllocator<std::pair<Star::String const ,std::pair<\_\_int64,std::shared\_ptr<Star::ObjectConfig> > >,1024>,Star::hash<Star::String,void>,std::equal\_to<Star::String> > >::get<<lambda\_85d3cb3663cff993e632ba182014e8f2> >

[11] 7ff724ad2d19 Star::ObjectDatabase::getConfig

[12] 7ff7249c0565 Star::ItemDatabase::addObjectItems

[13] 7ff7249bb1fd Star::ItemDatabase::ItemDatabase

[14] 7ff724bcb345 std::make\_shared<Star::ItemDatabase>

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[16] 7ff724bc20cf std::\_Invoker\_functor::\_Call<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[17] 7ff724bc5b56 std::invoke<<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[18] 7ff724bc3309 std::\_Invoke\_ret<std::shared\_ptr<Star::ItemDatabase>,<lambda\_c979fe2661440bde921b022a5da87f15> & \_\_ptr64>

[19] 7ff724bd1f26 std::\_Func\_impl<<lambda\_c979fe2661440bde921b022a5da87f15>,std::allocator<int>,std::shared\_ptr<Star::ItemDatabase> >::\_Do\_call

[20] 7ff724bd0677 std::\_Func\_class<std::shared\_ptr<Star::PlantDatabase> >::operator()

[21] 7ff724bc7ce3 Star::Root::loadMemberFunction<Star::ItemDatabase>

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[23] 7ff724bd6ed2 Star::Root::itemDatabase

[24] 7ff724bc2220 std::\_Invoker\_pmf\_pointer::\_Call<std::shared\_ptr<Star::SpawnTypeDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[25] 7ff724bc5709 std::invoke<std::shared\_ptr<Star::StatusEffectDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[26] 7ff724bc300c std::\_Invoke\_ret<std::shared\_ptr<Star::StagehandDatabase const > (\_\_cdecl Star::Root::\*& \_\_ptr64)(void) \_\_ptr64,Star::Root \* \_\_ptr64 & \_\_ptr64>

[27] 7ff724bc22ae std::\_Call\_binder<std::\_Unforced,0,std::shared\_ptr<Star::VehicleDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,std::tuple<Star::Root \* \_\_ptr64>,std::tuple<> >

[28] 7ff724bc1a0e std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::ObjectDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const>::operator()<>

[29] 7ff724bd1872 std::\_Func\_impl<Star::SwallowReturn<std::\_Binder<std::\_Unforced,std::shared\_ptr<Star::TreasureDatabase const > (\_\_cdecl Star::Root::\*)(void) \_\_ptr64,Star::Root \* \_\_ptr64 const> >,std::allocator<int>,void>::\_Do\_call

[30] 7ff724830f3b <lambda\_7b083dc4bdd496712d99e51bb49515b5>::operator()

[31] 7ff724831ce2 Star::WorkerPool::WorkerThread::run

[32] 7ff724836d9e Star::ThreadImpl::runThread

[33] 7ffc7dda4034 BaseThreadInitThunk

[34] 7ffc7e463691 RtlUserThreadStart

[14:03:58.560] [Info] Application: shutdown...

[14:03:58.737] [Info] Root: Shutting down Root

[14:03:59.052] [Info] Application: Destroying SDL Window

[14:03:59.174] [Info] Application: stopped gracefully